

# INTERNATIONAL POLICE ASSOCIATION PISTOL CLUB - EVENT 1/2024

22nd FEBRUARY 2024 - FINGAL SPORTS CLUB, DUBLIN

IPAPC COMPETITION 1,000 COURSE OF FIRE - MP50 X 2

OPEN CLASS								
Shooter	Card 1	Card 1 X	Card 2	Card 2 X	Total	X	Rank	Overall Rank
NEIL O'MALLEY	480	20	472	18	<b>952</b>	38	1	1
CHRIS HOGAN-WHITE	458	14	455	7	<b>913</b>	21	2	3
AARON RIGNEY	440	7	445	6	<b>885</b>	13	3	6
PAT DONNELLY (DUB)	366	4	416	9	<b>782</b>	13	4	17
JOHN CULLETON	371	6	410	3	<b>781</b>	9	5	19
BO LEI	317	1	366	3	<b>683</b>	4	6	25

ALPHA CLASS								
Shooter	Card 1	Card 1 X	Card 2	Card 2 X	Total	X	Rank	Overall Rank
ALAN LYNCH	461	12	457	7	<b>918</b>	19	1	2
MARK NOLAN	468	14	442	7	<b>910</b>	21	2	4
STEPHEN FAGAN	456	18	449	11	<b>905</b>	29	3	5
TOM MANSFIELD	408	7	434	6	<b>842</b>	13	5	10
ANTHONY McCABE	434	7	451	4	<b>885</b>	11	4	6

BRAVO CLASS								
Shooter	Card 1	Card 1 X	Card 2	Card 2 X	Total	X	Rank	Overall Rank
BRIAN KEALY	440	14	435	14	<b>875</b>	28	1	8
MARK DALY	406	5	446	5	<b>852</b>	10	2	9
ALAN CLARKE	418	3	417	4	<b>835</b>	7	3	11
PAT DONNELLY (LOUTH)	410	6	423	1	<b>833</b>	7	4	12
GERRY DESMOND	423	3	403	3	<b>826</b>	6	5	13
ADAM HANNAN	279	3	379	6	<b>658</b>	9	6	27

CHARLIE CLASS								
Shooter	Card 1	Card 1 X	Card 2	Card 2 X	Total	X	Rank	Overall Rank
GARY WHITE^	392	7	432	7	<b>824</b>	14	1	14
KARL HENNESSY^	360	3	444	7	<b>804</b>	10	2	15
BRENDAN KENNEDY^	396	5	405	6	<b>801</b>	11	3	16
JOHN EGAN	351	1	431	1	<b>782</b>	2	4	17
WILLIAM BRENNAN	397	1	363	3	<b>760</b>	4	5	20
CONN HODSON	346	3	398	5	<b>744</b>	8	6	21
DECLAN GRANT	382	2	360	3	<b>742</b>	5	7	22
WILL DANAHER	388	7	281	3	<b>669</b>	10	8	26

DELTA CLASS								
Shooter	Card 1	Card 1 X	Card 2	Card 2 X	Total	X	Rank	Overall Rank
PAUL KEALY^	379	3	349	5	<b>728</b>	8	1	23
KEITH ORR	336	0	359	1	<b>695</b>	1	2	24
CONDOR SHEEHAN	308	3	318	4	<b>626</b>	7	3	28

JIM McENEANEY	116	0	309	2	<b>425</b>	2	4	<b>29</b>
MARK EGAN	263	0	0	0	<b>263</b>	0	5	<b>30</b>

SMcC - STEPHEN McCOLGAN MARKSMAN BADGE

^^ Score above class Automatic moves Classes for Next Competition

\* Newly Classified Shooter

^ Option to Move