

| Competitor <br> Start Position | Standing <br> Unsupported | Targets |
| :--- | :--- | :--- |
| Sights | SBP25P <br> CFP25P <br> SBR25P <br> CGRCF25P <br> Iron Sights Only <br> OSBP25P <br> OCFP25P <br> GRSB25P <br> GRCF25P <br> OGRCF25P <br> Any Sights <br> SSBP25P <br> Iron Sights Only <br> Single handed <br> Only <br> Spotting Scopes Permitted | PL14 (small)-GRSB25P |


| Course Of Fire |  |  |
| :---: | :---: | :---: |
| Sighters Detail | Distance | 25 metres |
|  | Start Position | 45 degrees |
|  | Detail Course of Fire | Unlimited Sighters in 3 minutes |
| Match 1 | Distance | 25 metres |
|  | Start Position | 45 degrees |
|  | Detail Course of Fire | 10 shots in 3 minutes |
| Match 2 | Distance | 25 metres |
|  | Start Position | 45 degrees |
|  | Detail Course of Fire | 10 shots in 3 minutes |
| Match 3 | Distance | 25 metres |
|  | Start Position | 45 degrees |
|  | Detail Course of Fire | 10 shots in 3 minutes |

## Range Commands

No Firearms will be cleared until everyone has completed shooting.
Signed Scorecards to be handed in to CRO before next detail.
Beware of foot faults.
Do you understand the Course of Fire?
Eyes \& Ears - Range is going Live!
You are free to take uncase, unholster, and take a sight picture .....
With the required number of rounds, load and make ready! ....
Is the line ready?
Line is Ready! Standby!
....

| RO Notes |  |  |  |
| :--- | :--- | :--- | :--- |
| LS | Late Shot (Proc. Penalty) | PICK | Picking Items from ground before range cleared (Safety) |
| FF | Foot Fault (Proc. Penalty) | SWEEP | Sweeping (Safety) |
| TMS | Too Many Shots (Proc. Penalty) | DF | Dropped Firearm (Safety) |
| EF | Equipment | Failure | ND |
|  |  | Negligedt Discharge (Safety) |  |
|  | STOP | Stopped by RO (Safety) |  |

